

# Selection, Integration & Commitment

*The three atoms of a decision — how perspectives are chosen, how they survive, and whether any of it becomes real.*

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*“Intelligence is selecting the right perspectives and integrating them into a single committed choice.”*

— Cognito Research

ABSTRACT

Working Paper 01 argued that intelligence is the integration of multiple perspectives into a single decision, and mapped how integration fails — translation loss, dominance, cadence mismatch, carrier absence. Integration is the middle of the act, not the whole of it. This paper adds the two missing atoms: **selection**, the front end that decides which perspectives are ever in the room, and **commitment**, the back end that decides whether any of them becomes real.

STATUS & SCOPE

Early **working paper (v0.1)**, issued to make the framework citable and to invite challenge; it will be versioned as it develops. This is a **public edition**: the failure modes are drawn from real decisions, but every illustration here has been de-identified and generalised — no client, counterparty, colleague, or live deal is named. The framework is diagnostic, not predictive; its own falsification test is stated at the end.

THE WHOLE SYSTEM

Intelligence is selecting the right perspectives and integrating them into a single committed choice. Three atoms, each with a distinct job and a distinct way of failing.

Selection

SETS THE CEILING

Expands. Fails by being too narrow. The only irreversible half — a perspective never chosen can't be recovered, because it was never there.

Integration

DETERMINES SURVIVAL

Converges. Fails by converging too early. Losses here are recoverable. (Mapped in WPO1.)

Commitment

MAKES IT REAL

Forecloses. Fails on timing — too early, too late, or never. The most common failure and the most invisible.

**The master diagnostic:** *smooth integration is a symptom of correlated selection.* Genuine perspective diversity should make integration *harder*. If a decision felt frictionless, suspect the pool.

## PART ONE — SELECTION

Selection is harder to see than integration because integration failures *feel* like failures, while selection failures feel like success. You had five conversations and read four books — the count is high, so you feel well-informed. The error is invisible from inside.

### 1. Correlated selection

Perspectives that look distinct but share a source. Five advisors from one industry, three books from one intellectual lineage, a team who all came up the same way. You feel like you gathered breadth; you gathered one perspective at five volumes.

**Test:** if the facts changed, would these two move in the same direction? If yes, you selected once.

#### ILLUSTRATION

Two decision-makers who had absorbed the same body of startup playbooks read as two perspectives. They were one perspective at two volumes.

### 2. Proximity capture

You select what's nearest, not what's needed — the person in the room, the book on the desk, the tab already open. Most bad selection is this and nothing else.

**Test:** did I choose this perspective, or did it choose me by being available?

### 3. Contact vs. commentary

Someone who has *done* it versus someone who has *studied* it. Both valid, different instruments — commentary is better for structure, contact is better for texture and for what actually goes wrong.

**Test:** does anyone in this pool have scar tissue on this exact question?

#### ILLUSTRATION

A pool assembled to answer “how do we sell this” in which nobody had actually sold that kind of product into that kind of market. All commentary, zero contact.

### 4. Stake asymmetry

Does this perspective-holder bear a cost if they're wrong? Unstaked perspectives are systematically overconfident, because being wrong is free. The subtler version isn't lying — it's that **interests bend information**. Someone who needs the deal to work reads timelines, budgets and flexibility optimistically without any intent to mislead.

**Test:** what does this person lose if their read is wrong?

#### ILLUSTRATION

A counterparty who needs a deal to close reads the other side's flexibility optimistically. The genuinely uncorrelated seat — the one with nothing to gain from the yes — gives the most useful and least welcome input.

## 5. The adversarial gap

Did you select anyone whose interest runs *against* yours? Almost nobody ever does. The most valuable perspective in most decisions belongs to whoever would profit from you being wrong — they've already done the work of finding the flaw.

**Test:** who wants this to fail, and what do they see? Cheap version: ask the buyer directly what the competing options do well. They usually answer.

## 6. The silent seat

The perspective that structurally cannot speak. The user who churned without complaining. The candidate who didn't apply. The customer who tried it once and never came back. In integration you can weigh a quiet voice; in selection, absence is invisible.

**Test:** who is affected by this decision but has no route into the room?

### ILLUSTRATION

Every prospect who didn't reply — hundreds carrying the same signal, *this channel is wrong here*, and none able to say it. Non-response reads as “keep trying” when it means “wrong channel.” Or: the person who runs a tool on the shop floor and the one who reconciles it monthly — neither in the room, either able to kill a deal after signature.

## 7. Resolution mismatch

Right perspective, wrong altitude. A lens that is correct for what a business fundamentally *is* can be useless for a narrow operational call the decision actually lives at.

**Test:** is this perspective pitched at the altitude the decision actually lives at?

### ILLUSTRATION

A product-capability lens brought to a decision being made at operational-workflow altitude.

## 8. Vintage

Perspectives decay at different rates by domain. Human nature doesn't expire. Crypto market structure expires in months. “The state of African tech” expired in about eight years.

**Test:** what's the half-life of this perspective's domain, and how old is this source?

## 9. Carrier absence (at selection)

Selection isn't complete at *who do I need to hear from*. It includes *through what route does that reach the actual decision*. A perspective with no carrier was never really selected.

**Bridge to integration:** if the same perspective keeps getting flattened by translation loss, that's not a translation problem — it's a seat problem. You selected someone who can't speak in the register the decision runs on. The fix is a carrier, not better listening.

## The economics of selection

Selection has a hard budget; integration doesn't. You can only hold so many perspectives in one decision, so every slot spent on a correlated or unstaked one is stolen from a real one. The sharpest question is not “have I gathered enough?” but:

What would have to be true for me to be wrong — and whose seat is that? Are they in the room?

## PART TWO — COMMITMENT

Selection and integration are *epistemic* — about knowing. Commitment is *volitional* — about willing. You can get smarter at the first two; the third is closer to character and doesn't respond to more thinking, which is why it decides more outcomes. And it fails differently: selection and integration fail by *insufficiency*; **commitment fails by timing** — too early, too late, or never.

### 1. Premature closure

Committing before selection is done, then back-filling justification. The perspectives gathered afterwards are *recruited*, not selected.

**Tell:** you find yourself arguing for the choice rather than testing it. This failure feels like decisiveness.

### 2. Infinite integration

The mirror. Perspectives keep arriving, the picture keeps genuinely improving — which is what makes it so hard to stop. But the decision decays while you refine.

**Tell:** you can articulate the choice more precisely than last week and you're no closer to making it.

#### ILLUSTRATION

Reading six books on distribution while a launch waits on one message to a single supplier.

### 3. Ghost commitment

You decided, but nothing in the world changed. No money moved, nobody was told, no calendar entry, no irreversible step. Internally it feels made; externally it never happened. The most common failure and the most invisible, because it feels identical to commitment from the inside. Artifacts are the trap — a written spec, a drafted proposal, a job description all *feel* like the decision landed.

**Test:** what became true outside my head?

#### ILLUSTRATION

A priority named, but its dependency never turned into a real event. A spec written and mistaken for the hire. A proposal drafted but never sent.

### 4. Partial commitment

Committing to the plan but not to the cost. Yes to the project, no to the engineering hours. Yes to content, no to the shoot block. Commitment isn't choosing an option — it's **foreclosing the others**. Partial commitment refuses the foreclosure while keeping the yes.

**Test:** what am I giving up by saying yes, and have I actually given it up?

#### ILLUSTRATION

Committing to a deal but not to the fee structure that makes it work. Committing to a launch but not to the cost of launching it properly.

## 5. Reversibility mismatch

Treating a reversible decision like an irreversible one — or worse, the reverse. Most decisions are doors you can walk back through and deserve speed. A few are one-way and deserve the full apparatus.

**One-way:** equity, entity structure, public claims, hires, anything with a person's livelihood in it. **Reversible:** which product to build this month, most pricing tests, most tooling. Most of the paralysis budget gets spent applying one-way effort to reversible decisions.

### ILLUSTRATION

A hire — expensive to reverse — spent on a hypothesis that twenty cold calls could have falsified in a week. Its mirror: a genuinely reversible partnership, correctly identified as reversible, so it didn't need agonising and didn't get it.

## 6. Uncommitted re-litigation

Deciding, then reopening on new input that wouldn't have changed the original call. The discipline isn't never revisiting — it's requiring the new perspective be **decision-relevant**, not merely new.

**Test:** would this input have changed the original decision? If no, note it and move.

## 7. Commitment without a carrier

Nobody owns it, so it never executes — the same primitive as carrier absence in integration. The decision has no route into reality.

**Test:** whose name is on this, and do they know?

## 8. Cost-asymmetry paralysis

The specific trap where the action is expensive and irreversible while avoidance is free and *feels* reversible — so the decision never gets made. But it isn't neutral, because the situation decays while you don't decide.

**Tell:** you've had enough perspectives for months. It isn't infinite integration; it's that walking through the door costs something and standing still appears to cost nothing. **The correction:** price the decay. Not deciding is a decision with a running cost.

## The stopping rule

The real question isn't *how do I commit* — commitment is easy once decided. It's **when is selection done?** Not “when I've gathered enough” — unfalsifiable, always available as an excuse.

Stop when the next perspective wouldn't change the choice.

Testable in advance: before adding an input, ask what it would have to say to flip you. If nothing it could say would flip you, you're not selecting anymore — you're comforting yourself. **Second rule:** match the apparatus to reversibility. One-way doors get full selection; everything else gets a fast commit and a willingness to be wrong cheaply.

## **The character requirement**

Commitment requires accepting that you will sometimes be wrong on incomplete information — **and that this is correct**. A person who is never wrong when they commit is committing too late, always. That isn't caution; it's a refusal to bear the cost of being a decider.

## A WORKED EXAMPLE

Illustrative and fully hypothetical — a team deciding how to take a new product to market.

**Selection.** The pool is two founders and a shelf of popular sales playbooks. Run the tests: *correlated?* — both founders learned from the same canon, so that's one seat at two volumes, not two. *Contact vs commentary?* — nobody in the pool has actually sold this kind of product into this market; all commentary, no scar tissue. *Silent seat?* — the buyers who will ignore the outreach entirely can't speak, yet they hold the decisive signal. *Adversarial gap?* — no one who profits from the plan failing has been asked. On paper the team feels well-prepared; structurally they have selected once and left the three most informative seats empty.

**Integration.** The plan comes together smoothly and everyone agrees. By the master diagnostic, that smoothness is the warning, not the reassurance — genuine diversity should have produced friction. The ease is a symptom of the correlated pool, not of a good decision.

**Commitment.** Is this one-way or reversible? Choosing an outreach channel to test is reversible and deserves a fast commit and cheap falsification — twenty real attempts in a week. Hiring a full team to run that unproven channel is one-way and deserves the full apparatus. The common error is to invert them: agonise over the reversible test, then quietly make the irreversible hire without ever running it. And the decision only counts once something becomes true outside anyone's head — a message sent, a slot booked, a name on the task.

## THE MASTER DIAGNOSTICS

Three questions, one per atom:

1. **Selection** — what would have to be true for me to be wrong, and whose seat is that?
2. **Integration** — did this feel too smooth?
3. **Commitment** — what became true outside my head?

## Relationship to the Dagz Scale

The Dagz Scale measures perspectives *integrated* per decision — so it sits on the product of selection and integration, and says nothing about commitment. A low score is therefore ambiguous until you know which half failed. When auditing a decision, split it three ways: how many perspectives were *selected*, how many *survived* to the choice, and whether the choice *became real*.

## Falsification note

A framework with no failure cases hasn't been tested — it's been admired. This one currently explains past events well; the open question, and the one that decides whether it is a theory or a religion, is: **which decision did this system get wrong, or fail to see coming?** Worth answering before adding anything else to it.

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